



EPISODE
ONE

TX82

SERIAL 6B

"EARTHSHOCK"

by

Eric Seward

PRODUCER	***	JOHN NATHAN-TURNER
DIRECTOR	***	PETER GRIMWADE
PRODUCTION MANAGER	***	GEOFFREY MANTON
AFM	***	NICK LAUGHLAND
PRODUCTION ASSISTANT	***	JANE ASHFORD
SCRIPT EDITOR	***	ANTONY ROOT
PRODUCTION ASSOCIATE	***	ANGELA SMITH
DESIGNER	***	BERNARD LLOYD-JONES
DESIGN ASSISTANT	***	PAT JACKSON
PROP BUYER	***	BARBARA HORNE
VISUAL EFFECTS DESIGNER	***	STEVE BOWMAN
COSTUME DESIGNER	***	DINAH COLLIN
MAKE-UP ARTIST	***	JOAN STRIBLING
TM1	***	FRED WRIGHT
TM2	***	ALAN JEFFERY
VIDEO EFFECTS	***	DAVE CHAPMAN
VISION MIXER	***	JAMES GOULD
CAMERA CREW	***	CREW 11
SENIOR CAMERAMAN	***	ALEC WHEAL
SCENE CREW	***	ALEC CRICHTON
FLOOR ASSISTANT	***	SARAH WOODSIDE
SOUND SUPERVISOR	***	ALAN MACHIN
SPECIAL SOUND	***	DICK MILLS
INCIDENTAL MUSIC	***	MALCOLM CLARKE
GRAM OP	***	TONY REVELL
CAMERAMAN	***	KEITH HOPPER
ASSISTANT	***	
SOUND RECORDIST	***	JOHN GATLAND
ASSISTANT	***	
FILM EDITOR	***	MIKE HOUGHTON
VT EDITOR	***	ROD WALDRON

1ST TRANSMISSION

8th March 1982

DURATION

24'24"

SPOOL

L11923

PROGRAMME NO

50/LDL D217Y/72X

DEPT. Drama Series/Serials	From	John Nathan-Turner		
PRODUCER OF	'DOCTOR WHO'	6B		
Script Editor	ERIC SAWARD	Project No.	50/LDL D217Y	Duration 4 x 25'
Title of Play, Series episode or Serial 'EARTHSHOCK'				
Author (and Translator)	ERIC SAWARD	Dramatised/ Adapted by	Wk 45: 10/11 Nov Wk 47: 24/25/26 Nov Week & Day tbc	
Director (if known)	PETER GRIMWADE	Rec. Wk. & Day (if known)	Wk 47: 24/25/26 Nov (if known)	
Studio		Cast *	Large (20 plus) NOY Medium / Small (6 minus)	
Approx. No. & Type of Sets		Possible Film Req.	29th October, 1981	

TYPE OF DRAMA Modern or Period (give date)

Science fiction adventure

Comedy, Drama, Suspense, Thriller, etc.

BRIEF OUTLINE OF PLOT (Information in brackets NOT FOR PUBLICATION)

A group of palaeontologists led by PROFESSOR KYLE, have been savagely attacked while studying fossil remains deep in a newly discovered cave system. KYLE, the only survivor of the party has managed to summon help in the shape of LIEUTENANT SCOTT and his troopers.

Meanwhile, on board the Tardis, ADRIC has declared the desire to return home. As this would mean returning to E-space, the DOCTOR is reluctant, but ADRIC is adamant, saying he will plot a course. While ADRIC does this, the DOCTOR materialises the Tardis underground on 25th century Earth. Exploring the caves, the DOCTOR finds impressive fossilised dinosaur remains. He tells the companions that the dinosaur had literally died out overnight, their demise probably caused by Earth's collision with an enormous object from space. The impact had caused massive amounts of dust to be hurled up into the atmosphere, blocking out the sun and causing the surface temperature of the planet to rapidly drop. The reptile dinosaurs couldn't cope.

The journey underground has proved difficult for KYLE and the troopers, several of their number having been killed by an unseen force. When they reach the main cavern, the place of the palaeontologist's massacre, they find the DOCTOR and COMPANIONS. SCOTT assumes them responsible, but during his questioning, they are attacked by two androids, (controlled from their base by CYBERMEN.)

The androids are eventually destroyed, but not before a signal they are transmitting to their base is traced by the DOCTOR. The DOCTOR also discovers a metal hatch built into the wall of the cave. When opened, it is found to contain a massive bomb which the DOCTOR deactivates.

SCOTT and KYLE join the DOCTOR in their journey to the source of the transmission. The Tardis materialises on board a massive Earth bound freighter. The DOCTOR and ADRIC are soon captured and questioned by BRIGGS, BERGER and RINGWAY concerning the disappearance and murder of several of their crew.

(With the DOCTOR a prisoner, the CYBERMEN decide to secure the freighter for themselves. From their base deep in the hold, the CYBERMEN emerge and soon the ship is theirs. The DOCTOR learns that as he has deactivated their bomb, the freighter is to be used as a massive missile.

Continued ...

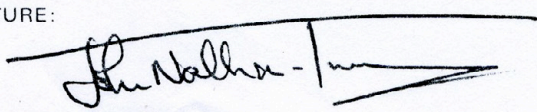
ANY OTHER POINTS (e.g. names of leading artists if known)

With Peter Davison as the Doctor, Matthew Waterhouse as Adric, Sarah Sutton as Nyssa and Janet Fielding as Tegan.

Guest artists: Beryl Reid as Briggs, Clare Clifford as Kyle.

PRODUCER'S SIGNATURE:

Date: 13/10/81



/Continued

He also learns from the CYBERLEADER that an interplanetary conference is being held on Earth where a pact will be signed uniting their forces against the CYBERMEN. CYBERLEADER cannot allow this to happen. The conference must be destroyed.

The freighter is locked into a course for Earth and the DOCTOR forced to take CYBERLEADER on board the Tardis. ADRIC is left with the crew and after overpowering their guards, they struggle to divert the collision. But such is the nature of the Cyber device controlling the freighter, ADRIC only succeeds in forcing the ship into a reverse warp, sending it backwards in time, but still heading for Earth.

Unable to do any more, BRIGGS and crew abandon ship, but ADRIC stays on board believing he can still change the freighter's course. But he is too late. The ship, with ADRIC on board, crashes into Earth. The DOCTOR and COMPANIONS watch from the Tardis. TEGAN is distraught, not only because of ADRIC's death, but because of the effect it will have on her own history. The DOCTOR points out that they have travelled back to the time when the dinosaurs died out - the freighter was the object that collided with Earth. What will follow is the history of Earth as Tegan knows it. Earth is safe. The CYBERMEN on board the Tardis are overwhelmed, but that hardly compensates for the death of ADRIC.)

"DOCTOR WHO"

SERIAL 6B

EPISODE 1: "EARTHSHOCK"

by

Eric Seward

TELECINE 35mm (38") S.O.F.

SUPOSE CAM

Opening
Titles:

T/J SLIDES

1. EARTHSHOCK
2. by Eric Seward
3. Part One

END TELECINE 35mm

Mix to

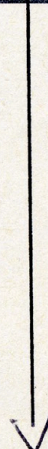
TELECINE 1:

Ext. Gravel pit
Day

SCOTT and KYLE clamber
over a difficult ridge
and run to join ten
Troopers who are
gathered outside
the cave mouth.
They are
ready for action.

The TROOPERS are both
male and female. All of
them are fit and lean and
carry laser rifles.

Music



Music
(cont)

Behind the TROOPERS
a scanner has been set
up. Its function is
to establish
whether there is any
mammalian life in
the caves before it.

The scanner functions by
tuning into the
electrical activity
of the body and
the pulse of the
heart beat. Everything
else is excluded.

Life forms appear on the
scanner screen as
dots of light. If
the person moves,
so does the dot.
If the person dies,
the light goes out.

The scanner also has a
built in-computer to
calculate position of
located life-form.
Information is fed into
the computer.

Via a conventional
typewriter keyboard.

The screen of the scanner
is heavily cowled to
block out daylight.

Seated at the scanner
control is WALTERS.
To one side is TROOPER
SNYDER.

WALTERS is male, SNYDER
is female.

Both TROOPERS are in
their mid-twenties, friendly
and eager.

LIEUTENANT SCOTT and KYLE
join SERGEANT MITCHELL
at the cave entrance.

SCOTT is about forty,
authoritative and fairly
positive in his attitudes.

MITCHELL is in her early thirties, an attractive, likeable woman. She never barks her orders but delivers them in a firm loud voice, her authority assured.

PROFESSOR KYLE, a little battered and bruised, is very nearby.

PROFESSOR KYLE is in her late thirties, an attractive and neat woman, who is completely overwhelmed with what is going on around her.

All but KYLE are in uniform. KYLE wears overalls and boots suitable for scrambling about in caves.

The screen of the scanner is blank, apart from the arc of ten TROOPERS standing in front of the cave.

MITCHELL: Nothing. *slr.*

KYLE turns back towards WALTERS and SNYDER who are erecting the scanner. *t.* but doesn't cry.

KYLE: How does this thing work? (00'44")

WALTERS: Focuses upon the electrical activity of the body, um, heart beat, things like that.

SCOTT: But only of mammalian life-form. Everything else is excluded. *thing work?*

WALTERS switches on.

WALTERS: Nothing.

WALTERS: It focuses on the electrical activity of the body, heart beat, things like that.

Music
(cont)

Music

(00'06")

SCOTT: ~~For sale of mammalian life forms.~~ Everything else is excluded.

SCOTT: Could they be shielded from the scanner in any way?

WALTERS: Lead screen. Some of the newer alloys.

KYLE: No ... There isn't anything like that in the cavern.

SCOTT and MITCHELL
glance at each other.

KYLE: They're dead, aren't they?

SCOTT: It does seem likely.

KYLE: (SHAKES HER HEAD) Such a pointless waste.

Well.

SCOTT:/ We'll find out. ~~did it.~~

KYLE: (ON VERGE OF TEARS) They can't be far. I radioed immediately I left the cavern. ~~vern.~~

SCOTT: You've done all you can. Don't upset yourself.
(TO WALTERS) Walters. ~~al~~ Scan again. Maximum amplification.

WALTERS: Right sir.

MITCHELL: (TO KYLE) How many of you were there down there?

KYLE: Eight of us.

MITCHELL: What were you doing?

KYLE: A survey. The particular cave system we were in has just been discovered. It's proven to be rich in fossils.

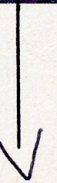
SCOTT: You ~~were~~ all palaeontologists?

KYLE: And geologists.

SCOTT: It doesn't make sense.

WALTERS: Scan complete, sir.
Negative. No sign of life.

Music



4A

1. INT. CAVES. A HIGH TUNNEL. DARK.

210. 4A

LS tunnel.
Pull back to
reveal Androids
in f/g. They
move f/ward and
exit L.

(THE ECHOY SOUND
OF DRIPPING WATER
CAN BE HEARD. THE
FEELING IS VERY
EERIE.

SUDDENLY AT THE
FAR END OF THE
TUNNEL, TWO BLACK
SHAPES ARE SEEN LONG
ENOUGH TO REGISTER
THEY ARE HUMANOID
IN FORM)

SCOTT: (V/O) Right, get your
gear together ...

Music
(cont)

(00'14")

TELECINE 2:

Ext. Gravel Pit.
Adjacent Cave Mouth.
Day

SCOTT, MITCHELL and
KYLE stand before the
cave mouth.

The TROOPERS are as
before.

SCOTT: We're going down.

The TROOPERS and
MITCHELL break rank
and cross to where
they've left their
back packs.

SCOTT crosses to
join KYLE.

SCOTT: (TO KYLE) I realise
going down again must be hard.

KYLE: The caves are uncharted.
You'll never find the bodies
without my help.

KYLE moves away.

SCOTT: I'm grateful.

SCOTT crosses to
the scanner.

SCOTT: (TO SNYDER) Snyder, I
want you to stay here with Walters.

SNYDER: Sir.

SCOTT: (TO WALTERS) Walters,
I want a constant scan.

WALTERS: Right sir.

SCOTT: Let me know the instant
you see anything. All right?

MITCHELL crosses to
join SCOTT.

MITCHELL: Troop's ready sir.

SCOTT: Oh, Sergeant Mitchell.

They move away.

SCOTT: Do you believe Professor
Kyle?

MITCHELL: (GLANCES AT KYLE)
I think she's telling the truth.
In as far as she knows it,
that is.

SCOTT: I agree. All right,
put the troop on full alert.

MITCHELL: Sir.

SCOTT: Oh and just in case
she is lying, we'll have her
up front where we can see her.

3A

2. INT. CAVES A HIGH TUNNEL. DARK.

211. 3A
MS tunnel.
Androids enter
R. Push f/ward
to see troops
enter b/g R.
between Androids

(STANDING AT THE END
OF THE TUNNEL, WE
SEE TWO BLACK HUMANOID
SHAPES AGAIN, ONE IS
MALE THE OTHER FEMALE.

BOTH THE SHAPES,
OR "SILHOUETTES" ARE
VERY TALL AND LEAN,
IN FACT THE VERY ESSENCE
OF WHAT WE CONSIDER
PHYSICAL PERFECTION,
ALTHOUGH NEITHER OF
THEM HAVE HAIR OR
FACIAL FEATURES.

THE SILHOUETTES ARE
ARMED, BUT UNLIKE THE
TROOPERS, THEIR WEAPON
SYSTEM IS BUILT
IN TO THEIR HANDS.
TO FIRE THEIR WEAPONS,
THEY SIMPLY EXTEND THE
INDEX FINGER OF THEIR
LEFT HAND.

COSTUME: I WOULD SUGGEST
THE SILHOUETTES BE
EACH DRESSED IN A ONE
PIECE BLACK BODY
STOCKING WHICH COVERS
THE WHOLE BODY, INCLUDING
THE HEAD)

4A

3. INT. CAVES. A WIDE TUNNEL. DARK.

212. 4A
MS Troops passing.
Hold last man MCU
as he stops. See
Androids in b/g.
Carter exits.

(WITH KYLE AT THEIR
HEAD, THE TROOPERS
MAKE THEIR WAY
ALONG THE TUNNEL.

AS THE TROOPERS ARE
FOLLOWING THE
PREPARED ROUTE TO THE
MAIN CAVERN, ALL THE
TUNNELS THEY WALK
ALONG ARE LIT BY A
FUTURISTIC VERSION OF
THE CURRENT BULK
HEAD LAMP.

BECAUSE THE SILHOUETTES
ARE DESIGNED TO LURK
IN DARK PLACES, IT
WOULD ADD TO THEIR
MYSTERY IF THEIR
TUNNELS IN THE EARLIER
PART OF THIS EPISODE,
WERE AS DARK AS POSSIBLE)

Music

(00'12")

TELECINE 3:

Ext. Gravel Pit.
Adjacent Cave Mouth.
Day.

WALTERS is drinking from
a flask.

SNYDER sits on the stool
and peers at the scanner
screen. On the screen
we see thirteen points
of light moving in close
formation.

Suddenly there is a
momentary flare, very
close to the group of
dots.

SNYDER: The party's making good
progress. Is that supposed to
happen?

Music
|
(00'04"

WALTERS crosses to
the scanner.

WALTERS: What?

SNYDER: It was a sort of flare.
It only lasted a second.

WALTERS: Ah probably nothing.
This equipment's ancient.

The flare is repeated.
This time WALTERS sees
it.

SNYDER: There!

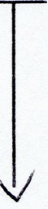
WALTERS: Ghosting.

Music
↓
✓

SNYDER: Shouldn't we tell
Lieutenant Scott?

WALTERS: It isn't worth it.

Music
(cont)



2A

4. INT. CAVES. ANOTHER TUNNEL. DARK.

213.

2A

CU Androids feet.
Pan R. with them
and tilt up to
MLS departing
Androids.

(WITH THE SILENCE
OF A SHADOW THE
"SILHOUETTES"
RAPIDLY MOVE ALONG
THE TUNNEL)

Music
(cont)

(00'15")

3B, 5A

5. INT. TARDIS. ADRIC'S ROOM. NO TIME.

29C. 3B

MS DOC. outside
Adric's room.
He knocks and
enters.

(ADRIC IS SITTING ON
HIS BED FIDDLING WITH
HIS REED BELT.

HIS EXPRESSION IS
SULLEN.

SUDDENLY THE DOOR
OF HIS ROOM OPENS AND
AN EBULLIENT DOCTOR
BURSTS IN CLUTCHING
THE COPY OF "BLACK
ORCHID" GIVEN TO HIM
BY LORD CRANLEIGH)

30. 5A

Deep 2S Doc/Adric
with Adric f/g R.

THE DOCTOR: You must read this,
Adric, Black Orchid.

ADRIC: Why?

Hold Doc's move
in and cross.

THE DOCTOR: It's fascinating.
Such scholar-ship.

(ADRIC GETS UP
AND THE BELT AND TIES
HIS REED BELT AROUND
HIS WAIST)

ADRIC: Why should that interest
me?

(THE DOCTOR IS
SOMEWHAT TAKEN
ABACK BY THE
SHARPNESS OF
ADRIC'S TONE)

THE DOCTOR: What's the matter?

(3B next)

(on 5A)

ADRIC: I'm fed up.

THE DOCTOR: Why?

ADRIC: I'm tired of being
considered a joke.

Oh
THE DOCTOR: No-one thinks that.

ADRIC: Then why am I constantly
teased??

THE DOCTOR: Well, everyone's
teased from time to time.

Yeah.
ADRIC:/ But not as often as me.

31. 3B

ML2S Doc/Adric
as Doc rises,
with table f/g.
Hold Doc's move
f/ward.

THE DOCTOR: That's not true. /

No and
ADRIC:/ I suppose neither is the
fact that whenever Nyssa or
Tegan ask you a question, you
always find time to answer it.
But hardly ever with me.

(THE DOCTOR GIVES
A LOOK OF DESPAIR)

Look Doctor,
How am I to learn if you never
find time to explain.

32. 5A

MCU Doc. Pan him R.
to bed and 2S with
Adric.

THE DOCTOR: Time? We have spent
many hours discussing and debating
endless topics.

ADRIC: I'm just fitted in when it's
convenient for you.

(THE DOCTOR TRYING
HARD NOT TO BE
DRAWN INTO AN ARGUMENT)

(3B next)

(on 5A)

THE DOCTOR: All right. I'll make more time.

ADRIC: No. Doctor: You've said that too often before. Doctor. There will always be some distraction to prevent it happening.

THE DOCTOR: I give you my word.

32A. 3B ADRIC: Just as you gave your word to Tegan? /
CU DOC.

32B. 5A THE DOCTOR: That's not fair.
M2S ADRIC/DOC
No
ADRIC: / It never is when you're being criticised, is it? Just as it's never your fault when something goes wrong.

THE DOCTOR: (NOW A BIT SPIKEY)
Have you quite finished?

ADRIC: There's lots more.

THE DOCTOR: Well, it can wait.

(THE DOCTOR
CROSSES TO
THE DOOR)

33. 3B ADRIC: Yes, but I can't. / I'm Music
(outside door) tired of being an outsider Doctor. |
MC2S Doc/Adric. I want to go back to my own people. |
(00'06"

5E

6. INT. CAVES. A NARROW LOW PASSAGE. DARK.

(THE TROOPERS REST,
THE GOING HAS
GOT HARD)

214. 5E
CU hole. Scott
appears. Crane
up as he emerges.
2S with Kyle as
she joins 3S
with Mitchell

SCOTT: Is this the only way down.

KYLE: The only known way.

(SCOTT, INDICATING
THE NARROWNESS OF
THE PASSAGE)

SCOTT: You must have had some
fun getting your gear through
there.

KYLE: This expedition was
cursed from the beginning.

SCOTT: Oh?

Track back
with them

KYLE: We've had endless problems.
Even lighting the tunnels was a
nightmare.

MITCHELL: In what way?

KYLE: All sorts of things. Annoy-
ing things. Tools would go miss-
ing. Small but important components
would be discovered smashed.

SCOTT: Sabotage?

KYLE: I didn't think so at the
time. Someone wanting to wreck
the expedition could have been
far more positive about it.

Let Scott go

- 17 - SCOTT: As ultimately they were.

2A

7. INT. CAVES. ANOTHER TUNNEL. DARK.

215.

2A

MLS Androids
with rock f/g R.
They exit L.

(THE SILHOUETTES
MOVE SILENTLY
ALONG THE TUNNEL)

Music

(00'06")

1A 3C 4B 2B

8. INT. TARDIS. CONSOLE ROOM. NO TIME.

(NYSSA AND TEGAN ARE AT
THE CONSOLE. NYSSA
IS FINISHING OFF SOME
CALCULATIONS)

34. 3C

MS Tegan with
moving column
R.

Pan her R. to
2S with Nyssa

NYSSA: There.

(TEGAN CAN'T MAKE
HEAD OR TAIL OF
WHAT SHE'S BEING
SHOWN)

TEGAN: I'll never learn/^{how}to do
that properly.

Pan them R.
to door

NYSSA: It isn't difficult.

(THE SOUND OF VOICES
IN CONFLICT
ARE HEARD IN THE
CORRIDOR)

TEGAN: What's that?

Doc. & Adric
join b/g R.

(THE DOOR BURSTS
OPEN AND THE DOCTOR
AND ADRIC ENTER
ENGAGED IN HEATED
DISCUSSION)

THE DOCTOR: No, Adric. I will
not do it.

ADRIC: You've done it before.

TEGAN: What's that?

THE DOCTOR: The Tardis is not
designed for E space.
Nyssa. Tell him.

(2B next)

(on 3C)

35. 2B Deep 3S Doc/
Nyssa/Adric NYSSA: (CONFUSED) Tell him what?
THE DOCTOR: He wants to go home.
NYSSA: To Alzarius?
ADRIC: No. To Terradon.
THE DOCTOR: And that would involve the Tardis going back into E space.
36. 3C M2S Nyssa/Adric NYSSA: The Doctor's right. It would be very dangerous.
ADRIC: I could plot a course.
37. 2B Deep 3S Doc/
Nyssa/Adric THE DOCTOR: How do you calculate negative coordinates?
ADRIC: I have the mathematical skill.
THE DOCTOR: It would also involve passing through the CVE. Now you can't calculate random co-ordinates ...
38. 3C MCU Adric moving
f/ward ADRIC: The Monitor on Logopolis indicated they were not random.
39. 4B MCU Doc THE DOCTOR: You do not have the Monitor's skill, Adric. And even if you did, I am not going back into E space!
40. 3C MCU Adric ADRIC: Then I will find someone who will take me.
41. 4B MS Doc as he
moves f/ward THE DOCTOR: E space is another universe. There isn't a taxi service goes back and forth!
42. 3C MCU Adric. Pan L
to 2S with Nyssa
(4B next)

(on 3C)

Pan Adric L.
to console.
Include Tegan
and Doc.

ADRIC: Once I've calculated the
course, the journey itself
would be simple.

NYSSA: It won't.

ADRIC: Romana's still in E
space. Once I get there, she
can help me.

TEGAN: Is it really that dangerous?

Pan Doc R. to
door, ending
on 3S Tegan/
Nyssa/Doc

DOCTOR: Do you really think I'd be
making all this fuss if it weren't?

ADRIC: (TO THE DOCTOR) Can I
use your computer?

(THE DOCTOR CROSSES
TO THE CONSOLE)

THE DOCTOR: Oh, help yourself.

(FIDDLING WITH
SOME SWITCHES)

But I'm not waiting around while
you plot the course to your own
destruction.

3A 4A 5F

9. INT. CAVES. A HIGH TUNNEL. DARK.

216. 3A
LS Troopers.
Kyle/Scott to
f/g

(KYLE LEADS
THE TROOPERS)

SCOTT: How much further?

KYLE: Not far. And the going's
easier now.

Music

217. 5F
MS Bane as
she falls

(THE TUNNEL LIGHTS
FLASH, THEN GO OUT
FOR A SECOND OR
TWO.

THERE IS GENERAL
CONFUSION AND
FIRST TROOPER (BANE)
STUMBLES AND FALLS
DAMAGING HER SHOULDER.

THE LIGHTS COME ON
AGAIN)

218. 3A
3S Kyle/Mitchell/
Scott

SCOTT: (TO KYLE) What's
caused that?

KYLE: I don't know. They've
never done it before.

MITCHELL: Trooper Bane's
hurt, sir.

(00'20")

(SCOTT AND MITCHELL
MOVE TO BANE WHO
IS BEING HELPED
TO HER FEET BY
OTHER TROOPERS)

219. 5F
3S Scott/Mitchell/
Bane with Troopers
in b/g

- 22 -

(4 next)

(on 5)

BANE: I've damaged my shoulder.

(MITCHELL FEELS
THE SHOULDER)

MITCHELL: Nothing broken.

SCOTT: Can you walk?

BANE: I think so.

SCOTT: Good.

(SCOTT TAKES OUT
HIS COMMUNICATOR
AND PRESSES THE CALL BUTTON)

WALTERS: (V.O.) (COMMUNICATOR) Walters.

SCOTT: Bane's ~~as~~ had an accident.
I'm sending her up.

WALTERS: Right sir.

SCOTT: She'll need medical treatment and ...

(SUDDENLY THERE
IS HEAVY STATIC
ON THE COMMUNICATOR)

What's that?

WALTERS: I don't know, sir.
I'm adjusting the scanner to filter
it out.

SCOTT: See if you can trace the ...
(THE STATIC STOPS) Too late.

(5 next)

- 1/23A -

TELECINE 3A:

Ext. Gravel pit.
Adjacent Cave Mouth.
Day.

WALTERS is seated
at the scanner.

WALTERS: I don't know sir.
It's causing the scanner to
flare as well.

- 23A -

9A. INT. CAVES. A HIGH TUNNEL. DARK

(SCOTT IS TALKING
INTO HIS COMMUNICATOR)

SCOTT: See if you can trace
it will you ... (THE STATIC
STOPS) Too late.

KYLE: I've heard that noise
before.

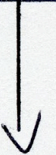
221. 3F

MCU KYLE

SCOTT: When? /

KYLE: A few minutes before we
were attacked.

Music



2A

10. INT. CAVES. A WIDE TUNNEL. DARK.

222.

2A

2-S ANDROIDS

(THE TWO SILHOUETTES
PAUSE.

THEY TURN THEIR
HEADS AS THOUGH
STRAINING TO
LISTEN TO SOMETHING)

Music
(cont)



3D 5B (locked off)

11. INT. CAVES. A SMALL TUNNEL OFF MAIN
CAVERN. TARDIS TUNNEL. DARK.

(THE TARDIS
MATERIALISES)

Music
(cont)

254. 3D
MLS tunnel

255. 5B
MLS Tardis



1A 3C 5B

12. INT. TARDIS. CONSOLE ROOM. NO TIME.

(THE DOCTOR OPERATES
THE SCANNER.

Music
(cont)

THE SHUTTER OPENS
AND WE SEE A ROCK
STRUCTURE)

(00'40")

44. 1A + 5B (rock structure)

4S Doc/Tegan/
Adric/Nyssa
with screen f/g

NYSSA: (CONCERNED) Where are
we?

THE DOCTOR: Earth.

NYSSA: Oh, not again.

(THE DOCTOR
STUDIES INSTRUMENTS
ON CONSOLE)

THE DOCTOR: Twenty-sixth century.

(ADRIC HAS ALSO
CHECKED THE
CONSOLE AND DONE
HIS OWN CALCULATIONS)

ADRIC: The year is two thousand
five hundred and twenty-six in
the time scale... (TURNING TO
TEGAN) ... you call anno domini.

THE DOCTOR: Thank you.

45. 3C

MS Tegan. Pan
her L. past
Nyssa & include
Doc.

TEGAN: Why have we materialised
underground?

THE DOCTOR: Why not? Adric wants
to use the computer. I want to go
for a walk.

(On 3C)

Include Adric

NYSSA: Why not help Adric?

See Nyssa move
in to Doc.

ADRIC: I don't need his help,
thank you very much.

THE DOCTOR: You see.

NYSSA: Please, Doctor. It's gone
far enough.

ADRIC: Do you know? I think
since his regeneration, he's
become decidedly immature.

(THE DOCTOR TURNS
TOWARDS ADRIC,
BLACK RAGE IN HIS
FACE. NYSSA
AND TEGAN AREN'T
SURE WHERE TO LOOK.

THE DOCTOR PAUSES
FOR A MOMENT,
DECIDING THAT HIS
THOUGHTS ARE BEST
LEFT UNEXPRESSED.

HE TURNS AND
OPERATES THE DOOR
OPENING MECHANISM
IN A VERY DELIBERATE
WAY)

See Doc & Tegan
exit in b/g

THE DOCTOR: (WITH CONTROLLED RAGE)
I'm going outside now. I
might be gone some time.

(TEGAN CROSSES
TO THE DOOR)

TEGAN: I'm going to
talk some sense into
the Doctor.

(SHE EXITS)

(on 3C)

- 1/29 -

Hold Nyssa
Move in to
Adric

NYSSA: Oh, dear. It's all getting
rather silly, isn't it.

ADRIC: ^{Oh} / I didn't mean to be so
rude.

(NYSSA CROSSES
TO THE MAIN DOOR)

NYSSA:(SMILES) Look, why don't
you calculate the course home.
Show the Doctor it can be done.
Then when he's calmed down, we
can all talk to him.

C2S Nyssa/Adric

ADRIC: But will he listen?

NYSSA: Of course he will.

1C

13. INT. CAVES. NARROW LOW PASSAGE. DARK.

223.

1C

LOW MC2S Bane/
Collis as they
come through
gap.

(THE WOUNDED TROOPER
AIDED BY COMPANION
EASE THEIR WAY
ALONG THE TUNNEL.
THE GOING IS HARD)

Music

(00'11")

TELECINE 4:

Ext. Gravel pit;
Adjacent cave mouth. Day.

WALTERS studies his video screen. On it we see two points of light which represent the wounded trooper and companion. Snyder looks over his shoulder.

On another part of the screen we see a cluster of eleven dots - the main force.

On yet another part of the screen are two more points of light, one of them oscillating in a strange pulsing fashion. Suddenly this group is joined by a third. It is Nyssa joining the Doctor and Tegan. Snyder presses call button on communicator.

Seeing Nyssa's dot
come on screen.

WALTERS This is the main group here (INDICATES). This is the wounded party.

SNYDER: (POINTS) Where've they come from?

WALTERS: I don't know.

SCOTT: (VO COMMUNICATOR) Scott.

SNYDER: (INTO COMMUNICATOR) We have three unidentified life forms on the scanner.

SNYDER: No three unidentified life forms on the scanner.

WALTERS: (INTO HIS OWN COMMUNICATOR) One of the readings is ectopic, sir.

SCOTT: (V.O.) (COMMUNICATOR) What does that mean?

WALTERS: (DOUBTFULLY) That one of the life forms has two hearts.

Music



3D

14. INT. CAVES. TARDIS. TUNNEL. DARK.

(THE DOCTOR STANDS
NEAR THE TARDIS.

NYSSA AND TEGAN
ARE A LITTLE WAY OFF)

Music
(cont)

(00'14")

256.

3D

Doctor & rock
f/g L.
Nyssa/Tegan in
b/g.
Hold girls' move
in

THE DOCTOR: It's so peaceful and
cool down here.

TEGAN: Breathe deeply and
relax.

(HE DOES)

Now go
and make it up with Adric. Please.

(THE DOCTOR
CONSIDERS FOR
A MOMENT)

Tighten to
3S Nyssa/Doc/
Tegan as Doc
breaks u/s

THE DOCTOR: All right. But I'm
not taking him back into E space.
And that's my final word on the
matter.

NYSSA: Look at his calculations
before you decide. It may be
possible.

THE DOCTOR: All right, I'll look,
but I'm not promising anything.

(NYSSA LOOKS AT
TEGAN AND SMILES)

NYSSA: Of course not, Doctor.

TELECINE 4A:

Ext. Gravel Pit.
Adjacent Cave Mouth.
Day

WALTERS is seated
at the scanner.

WALTERS: (INTO COMMUNICATOR)
Positive sir. I've rechecked
the scan. The reading's true.

3A

15. INT. CAVES. A HIGH TUNNEL. DARK.

(SCOTT IS TALKING
INTO HIS COMMUNICATOR.

THE TROOPERS WAIT
NEARBY)

224.

3A

2S Kyle/Scott
with Troopers
in b/g

SCOTT: You're sure the life-
form's alien?

WALTERS: (V.O.) (COMMUNICATOR)
Positive, sir. I've rechecked
the scan. The reading's
true.

SCOTT: Let me have their
position as soon as possible.

WALTERS: (V.O.) (COMMUNICATOR)
Working it out now, sir.

SCOTT: (TO TROOPERS) Unshoulder
arms. Set them on stun.

(THE TROOPERS OBEY)

15A. INT. CAVES. A HIGH TUNNEL. DARK

(AS BEFORE)

3A

2-S KYLE/SCOTT
with Troopers
in b/g

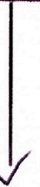
SCOTT: (INTO COMMUNICATOR)
Let me have their position
as soon as possible.

WALTERS: (V/O COMMUNICATOR)
Working it out now sir.

SCOTT: (TO TROOPERS) Unshoulder
arms. Set them on stun.

(THE TROOPERS OBEY)

Music



1C

16. INT. CAVES. ANOTHER TUNNEL. DARK.

225.

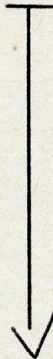
1C

MC2S Androids
PAN them L.

(THE SILHOUETTES STAND,
THEIR HEADS MOVING
AS THOUGH LISTENING.

THEN THEY MOVE OFF)

Music
(cont)



5B

17. INT. CAVES. TARDIS TUNNEL. DARK.
(AS BEFORE)

Music
(cont)
|
(00'13")

257.

5B

Deep 2S Tegan/
Doc with Tardis
f/g R. Push in
to C2S as Doc
moves to Tegan

TEGAN: Doctor, there's something
wrong.

THE DOCTOR: What?

TEGAN: Well, haven't you noticed?

NYSSA: What are you talking about?

TEGAN: Well, it should be totally
dark but we can see.

(THE DOCTOR RUNNING
HIS FINGERS ALONG
THE WALL OF THE
TUNNEL AND HOLDING
THEM UP)

Pan Doc R.
to Nyssa

THE DOCTOR: Phosphorescence.

NYSSA: And something else.
(POINTS) Lots of bones.

Music



1A, + 5B, 4B

18. INT. TARDIS. CONSOLE ROOM. NO TIME.

46. 4B
MS Adric
47. 1A + 5B (Doc & compsnions)
2S Adric b/g L./
screen f/g R.

(ADRIC IS WORKING
AT THE CONSOLE.

HE LOOKS UP AT
THE SCANNER SCREEN
AND SEES THE DOCTOR
AND COMPANIONS.

WE ALSO REGISTER
THAT ADRIC CAN SEE INTO
THE MAIN CAVERN BEHIND
THE TRIO)

Music
(cont)

(00'13")

TELECINE 5:

Ext. Gravel pit:
Adjacent Cave Mouth. Day.

As before. WALTERS
punches information
into the scanner.
Numbers indicating
the coordinates
of The Doctor and
Co. come up on
the screen.

The dots of light,
indicating the
position of the
various parties,
are much as before.

WALTERS: (INTO COMMUNICATOR)
I've worked out the position of
the three intruders. Nicator
Their lateral coordinates are
zero, three, nine by four,
zero one.

4A

19. INT. CAVES. A HIGH TUNNEL. DARK.

(THE TROOPERS, WITH
ON SHOULDER ARMS,
HAVE FORMED UP AND
ARE READY TO MOVE
OUT.

SCOTT, WITH COMMUNICATOR
IN HIS HAND, IS WITH
MITCHELL AND KYLE.)

226.

4A

M3S Scott/Mitchell/
Kyle with Troopers
in b/g

(AS WALTERS CONTINUES
CO-ORDINATES, KYLE
PUNCHES THE INFORMATION
INTO A SMALL CALCULATOR
ON HER WRIST) PUNCHES
THE CO-ORDINATES
INTO IT)

WALTERS: (V/O COMMUNICATOR)
Depth co-ordinates: twenty-three
point three three six metres.
Reference one-nine by seven four
point nine.

(KYLE RAPIDLY
WORKS ON HER
CALCULATIONS)

KYLE: By my reckoning your
alien life-form is in a small
tunnel along-side the cavern
where we were attacked.

3A

20. INT. CAVES. A HIGH TUNNEL. DARK.

228.

3A

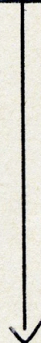
MLS Bane/Collis
PAN them R. and
hold the sit

(SUPPORTED BY HER
COMPANION BANE
MAKES HER WAY
SLOWLY ALONG
THE TUNNEL)

Music

BANE: I must rest for a
moment.

(SHE SITS DOWN)



TELECINE 6

Ext. Gravel Pit.
Adjacent Cave Mouth
Day

As before

Music
(cont)

SNYDER: Look at the wounded
party. They've hardly moved.
I'm going down.

|
(00'15")

WALTERS: Why?

SNYDER picks up
her rifle

SNYDER: They may need help.

WALTERS: I'll let them know
you're coming.

5B

21. INT. CAVES. TARDIS. TUNNEL. DARK.

25 8.

5B

2S Doc/Nyssa
with bones b/g
and Tegan's legs
f/g R.

(THE DOCTOR,
TEGAN AND NYSSA
EXAMINE THE CAVE
WALL. THE FOSSIL
DINOSAUR BONES
EXTEND THE LENGTH
OF THE TUNNEL)

THE DOCTOR: Fascinating.

NYSSA: They're huge. What sort
of creature had such bones?

Pan R. with Nyssa.
2S with Tegan

TEGAN: Dinosaurs.

THE DOCTOR: An amazing species.

NYSSA: Are they your ancestors?

Crane up with
Nyssa and see
Doc in b/g L.

TEGAN: I hope not.

THE DOCTOR: You should be proud
if they were.

TEGAN: Oh thank you very much.
Most of them had a brain the
size of a pea.

THE DOCTOR: They were also the
most successful creature ever to
inhabit the earth.

NYSSA: In what way?

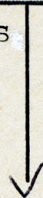
THE DOCTOR: Fossilised remains
have been found all over the
planet. Not bad adaptation
for a creature with a brain
the size of a pea.

(on 5)

NYSSA: How long did they exist?

THE DOCTOR: A hundred million years
or so. They seemed so secure, ^{and} yet they
died out virtually overnight.

Music



1C

22. INT. CAVES: ANOTHER TUNNEL. DARK.

227.

1C

LS Troopers.
They approach
and exit

(SCOTT AND HIS
TROOPERS MOVE
QUICKLY ALONG
THE TUNNEL.
KYLE FALLS)

Music
(cont)

SCOTT: Come on Professor!

(00'14")

1B, 5L

23. INT. CAVES. TARDIS TUNNEL. DARK.

(THE DOCTOR AND
COMPANIONS HAVE
MOVED FURTHER ALONG
THE TUNNEL.

HERE THE FOSSILISED
REMAINS ARE EVEN
MORE IN EVIDENCE)

259. 5L

Low MC2S Tegan/
Nyssa.
Crane up to reveal
Doc. Swing R. to
hold 2S Doc/Nyssa

TEGAN: It's like a graveyard.

NYSSA: How would such a success-
ful species die out so quickly?

THE DOCTOR: Initially hypothermia.
Then starvation.

NYSSA: Caused by what? An ice age?

THE DOCTOR: Something equally
as devastating. The Earth
collided with something from
space.

TEGAN: An asteroid?

THE DOCTOR: Could be. I don't
don't know. I've always meant
to slip back and find out.

Music



1B

24. INT. CAVES. YET ANOTHER TUNNEL. DARK.

229.

1B

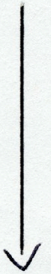
MLS Snyder.
She comes to
f/g

(SNYDER MOVES ALONG
THE TUNNEL.

THE COMMUNICATOR AT
HER WAIST BUZZES.

SHE UNHOOKS IT)

Music
(cont)



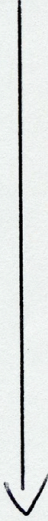
SNYDER: Snyder.

TELECINE 7

Ext. Gravel pit.
Adjacent Cave Mouth
Day

WALTERS sits before
the scanner. He holds
his communicator.

Music
(cont)



WALTERS: (INTO COMMUNICATOR)
You should be near the wounded
party.

SNYDER: (V/O COMMUNICATOR)
I can't see see anyone.

WALTERS: They're on your
level. About thirty metres
away.

1B

25. INT. CAVES. YET ANOTHER TUNNEL. DARK.

(AS BEFORE)

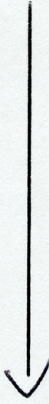
PAN her R.
to bend

SNYDER: (INTO COMMUNICATOR)
Advancing now. Will leave
communicator on.

(SHE MOVES OFF
ALONG THE TUNNEL.

AHEAD WE SEE A
SHARP BEND)

Music
(cont)



3A 4A

26. INT. CAVES. A HIGH TUNNEL. DARK

230.

4A

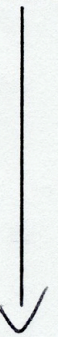
MLS Bane/Collis
through gap in
rocks. Crab L.
past rock, to main
tunnel. See
Android in b/g

(THE WOUNDED DUO
MOVE ALONG THE
TUNNEL.

SUDDENLY THEY
SEE A SHAPE A
LITTLE WAY AHEAD)

Music
(cont)

TROOPER BANER: Is that you,
Snyder?



TELECINE 7A

Ext. Gravel Pit.
Adjacent Cave Mouth
Day

WALTERS sits before
the scanner. He holds
his communicator.

WALTERS: They should be very
close. (URGENTLY) Hang on.
The scanner's flaring. The
flaring's very heavy.

SNYDER: (V/O COMMUNICATOR)
See if you can get a fix on it.

Music
(cont)

(00'47")

4A 2A

27. INT. CAVES. TUNNEL. DARK.

232.

2A

MS Snyder as
she comes
round corner
PAN her L.

(SNYDER MOVES AROUND
THE BEND.

SHE SEES JUST MORE
TUNNELS.

SHE STOPS)

SNYDER: (INTO COMMUNICATOR)
Are you sure they're on this
level?

WALTERS: (V.O. COMMUNICATOR)
Positive. They should be
very close. (URGENTLY)
Hold on. The scanner's
flaring.

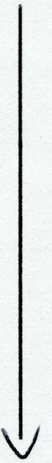
(STATIC IS ALSO
HEARD ON THE
COMMUNICATOR)

SNYDER: (UNHEARD)
(MURMURING)

(V.O. COMMUNICATOR) The
flaring is very heavy.

SNYDER: (INTO COMMUNICATOR)
See if you can get a fix on
it.

Music
(cont)



4A 1C

28. INT. CAVES. ANOTHER TUNNEL. DARK.

234.

4A

MS Troopers.
Very fast track
back.

PAN them L.

(THE TROOPERS MOVE
AT A FAST JOG.

MITCHELL BREAKS
AWAY TO CHASE
STRAGGLERS)

MITCHELL: Come on, keep
up! The exercise will do
you all good.

- 1/51 -

TELECINE 8

Ext. Gravel Pit.
Adjacent Cave Mouth
Day

As before

WALTERS: Snyder, do you hear
me?

- 51 -

- 1/51A -

28A. INT. CAVES. A TUNNEL. DARK

(AS BEFORE)

SNYDER: Just.

- 51A -

- 1/51B -

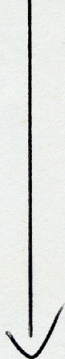
TELECINE 8A

Ext. Gravel Pit.
Adjacent Cave Mouth
Day

As before

WALTERS: It's no go. The
scanner registers the flare,
but the computer doesn't.
It's weird.

Music



- 51B -

29. INT. CAVES. A TUNNEL DARK

2A

236.

2A

LS Snyder
through rocks.
She comes to
MCU.

PAN her L.

SNYDER: Keep trying.

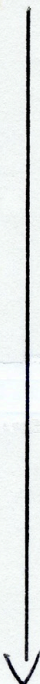
WALTERS: (V.O. COMMUNICATOR)
You must be very close to
the source.

(AN EAR-PIERCING
SCREAM ECHOES
ALONG THE TUNNEL)

SNYDER: (INTO COMMUNICATOR)

(SHE RUNS OFF)

Music
(cont)



TELECINE 9:

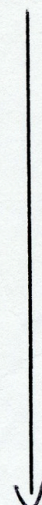
Ext. Gravel Pit:
Adjacent to Cave Mouth.
Day.

As before.

WALTERS: (INTO COMMUNICATOR) Music
Snyder! (NO REPLY) (cont)
Snyder ...

WALTERS turns back to
the scanner and sees
the wounded duo's
lights go out.

WALTERS: Oh no. Negative
immission. (SCREAMS INTO
COMMUNICATOR) here Snyder. They're
do you hear me!
Get out of there!



5F

30. INT. CAVES. A TUNNEL. DARK.

237.

5F

CU communicator.
PAN across gunge
to name tags
and up to
Androids

(WE SEE SNYDER'S
COMMUNICATOR ON
THE GROUND NEXT
TO A POOL OF
STEAMING LIQUID.

FLOATING IN THE
POOL IS SNYDER'S
UNIFORM.

ALL TROOPERS HAVE
THEIR NAMES ON
THEIR UNIFORMS.

IT IS THE NAME
WE FOCUS ON)

WALTERS: (V.O. COMMUNICATOR)
Get out of there! Bane and
Collis are dead! Do you hear
me? Snyder, Snyder! Get out
of there! Snyder!

(PULL BACK TO
REVEAL TWO MORE
POOLS OF LIQUID
WITH UNIFORMS
FLOATING IN THEM.

(STANDING TO ONE
SIDE OF THE POOLS
WE SEE THE SILHOUETTES)

Music
(cont)

(00'22")

Music

5L

31. INT. CAVES. TARDIS TUNNEL. DARK.

(AS BEFORE)

Music
(cont)
I
(00'13")

260. 5L

Low 3S Tegan/
Doc/Nyssa with
drawing.

TEGAN: Things have collided with
Earth before. What was so the
different about the one that
destroyed the dinosaur? lar?

THE DOCTOR: Its size.
It was gigantic.

TEGAN: But how could one
asteroid wipe out all the
dinosaurs? It just isn't
possible?

NYSSA: You're forgetting
displacement.

Crane up as
Doc rises

THE DOCTOR: The impact would
have caused millions upon
millions of tons of earth and
a rock to be fragmented
and then hurled up into the
atmosphere, enveloping the
whole planet.

NYSSA: The storm it created
must have lasted for months.

TEGAN: Would it have
blocked out the sun?

THE DOCTOR: To such an extent
that the surface temperature
would have dropped radically.

- 1/56 -

NYSSA: And without warmth
reptiles cease to function.

TEGAN: (WITH GENUINE FEELING)
Poor old dinosaur.

- 56 -

5F

32. INT. CAVES. ANOTHER TUNNEL. DARK.

238.

5F

MLS Troopers
Kyle to f/g.

Low 3S with
Scott and
Mitchell
as she falls

(THE TROOPERS LED
BY KYLE AND SCOTT
JOG DOWN THE TUNNEL.

KYLE IS IN OBVIOUS
PAIN FROM THE EFFORT.

SUDDENLY SHE KEELS
OVER.

THE TROOPERS STOP,
SCOTT AND MITCHELL
BENDING DOWN TO
EXAMINE THE PANTING
AND RASPING KYLE)

SCOTT: All right. All right.
Take it easy.

KYLE: (IN AGONY) I can't
keep the pace up.

SCOTT: We'll rest here for a
minute.

(SCOTT'S COMMUNICATOR
BUZZES.

Crane up with
Scott as he
rises

HE UNCLIPS IT FROM
HIS BELT)

(INTO COMMUNICATOR) Scott.

WALTERS: V/O COMMUNICATOR
Snyder and the others have just
gone off the scanner.

SCOTT: What?

Music

(00'06")

Music

32A. INT. CAVES. ANOTHER TUNNEL.DARK

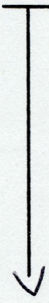
(AS BEFORE)

M2S SCOTT/
MITCHELL

WALTERS: (V/O COMMUNICATOR)
They're dead.

SCOTT: (INTO COMMUNICATOR)
Have you checked the scanner
for faults?

Music
(cont)



TELECINE 10:

Ext. Gravel Pit:
Adjacent Cave Mouth.
Day.

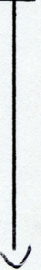
WALTERS sits before the scanner. He is in some distress. The flaring has stopped.

WALTERS: (INTO COMMUNICATOR)
Snyder and the others ...
have just gone off the
scanners!

SCOTT: (V.O. COMMUNICATOR)
What?

Music
(cont)

WALTERS: (INTO COMMUNICATOR)
The screen flared again,
then their scan lights went
out.



- 1/58B -


TELECINE 10A

Ext. Gravel Pit:
Adjacent Cave Mouth
Day

WALTERS sits before
the scanner.

WALTERS: (INTO COMMUNICATOR)
Yes. It's working perfectly.

Music
(cont)



- 58B -

5F

33. INT. CAVES. ANOTHER TUNNEL. DARK.

(AS BEFORE)

(AS BEFORE)

SCOTT: (INTO COMMUNICATOR)
Have you checked the scanner
for faults?

WALTERS: (V.O. COMMUNICATOR)
Yes. It's working perfectly.

MC2S Mitchell/
Scott as she
moves f/ward

MITCHELL: Could be a rock
fall that killed them.

SCOTT: (INTO COMMUNICATOR)
Any change in position of
our alien friends ahead.

WALTERS: (V.O. COMMUNICATOR)
None.

MITCHELL: Shall I take a
couple of troopers and go
back, sir?

MCU Scott as
Mitchell leaves

SCOTT: Carry on Sergeant
Mitchell.

MITCHELL: Carter, Bailey...

Music
(cont)

(00'35")

- 1/60 -

1A + 5B.

34. INT. TARDIS. CONSOLE ROOM. NO TIME.

48. 1A + 5B (Doc & Companions)
MCU Adric

(ADRIC IS STILL
WORKING ON HIS
CALCULATIONS AT
THE CONSOLE.

HE LOOKS AT THE
SCANNER SCREEN.

WE SEE THE DOCTOR
TALKING TO NYSSA
AND TEGAN)

ADRIC: (SCORNFULLY) Don't
wander too far, Doctor.

- 60 -

- 1/61 -

5F

35. INT. CAVES. ANOTHER TUNNEL. DARK.

(MITCHELL AND TWO
OF THE TROOPERS
HAVE GONE.

KYKYLESISSTILL
SEATED ON THE GROUND)

239.

5F

M2S Scott/Kyle
with Troopers

SCOTT: Professor Kyle, we must
go on.

KYLE: (CLIMBING TO HER
FEET) I'm fine now.

SCOTT: (TO TROOPERS) Right.
Prepare to move out.

- 1/62 -

5L

36. INT. CAVES. TARDIS TUNNEL. DARK.

261. 5L

Deep 3S & rock
f/g, Tegan/Nyssa
b/g.

TEGAN: It's weird.
(FINGERING THE FOSSIL BONES)
It All happened so long ago.

THE DOCTOR: Sixty-five
million years.

TEGAN: I wonder at what
evolutionary stage my
ancestors were at?

THE DOCTOR: Primitive,
Tegan. Very primitive.

- 62 -

- 1/63 -

1C

37. INT. CAVES. NARROW LOW TUNNEL. DARK.

240.

1C

M3S Mitchell
and 2 Troopers

(MITCHELL AND THE
TWO TROOPERS
STRUGGLE ALONG
THE TUNNEL)

Music

(00'10")

MITCHELL: Come on.

- 63 -

3A

38. INT. CAVES. A HIGH TUNNEL. DARK.

241. 3A
MLS Troopers
passing

(SCOTT, KYLE AND THE
TROOPERS MAKE THEIR
WAY SPEEDILY ALONG
THE TUNNEL)

TELECINE 11:

Ext. Gravel Pit:
Adjacent to Cave Mouth.
Day.

WALTERS sits in front
of the scanner.

The group of dots that
represent MITCHELL and
her troopers move
slowly. Scott's troop
much more quickly. The
Doctor's group is
stationary.

Suddenly the flare
appears near Mitchell's
group.


WALTERS: Not again.
Please not again.

WALTERS fiddles with
the scanner.

The flare persists.

He picks up his
communicator as the
flare fades.

Music



2A

39. INT. CAVES. A HIGH TUNNEL. DARK.

Music
(cont)

(MITCHELL AND HER
TROOPERS WALK ALONG
THE TUNNEL.

THE COMMUNICATOR AT
HER WAIST BUZZES.
SHE HALTS, UNCLIPS
THE COMMUNICATOR
AND SPEAKS INTO IT)

242.

2A

MS MITCHELL and
Troopers. Crab
R. past rocks.
Stop as she
speaks

MITCHELL: Mitchell.

WALTERS: (V.O. COMMUNICATOR)
The scanner's flared again,
Serg.

MITCHELL: Where abouts?

WALTERS: Very close to you.

MITCHELL: Let Lieutenant Scott
know.

(SHE RETURNS HER
COMMUNICATOR TO
HER WAIST AND THEN
UNSHOULDER HER
RIFLE.

THE OTHER TROOPERS
HAVE ALREADY DONE
SO)

Let's go.

2A + 1C 5G

40. INT. CAVES. MAIN CAVERN. DARK.

110. 3A

M2S Scott/Kyle
with 6 Troopers
behind as they
arrive at tunnel
entrance.

(THE CAVERN SHOULD
BE AS LARGE AS
POSSIBLE, AND VERY
BEAUTIFUL. THE
CONTRAST BETWEEN
CLAUSTROPHOBIA OF
THE TUNNELS AND THE
OPEN SPACE OF THE
CAVERN SHOULD BE AS
MARKED AS POSSIBLE.

Music
(cont)

111. 2A

MLS Scott/Kyle
+ Troopers

SCATTERED AROUND ARE
TOOLS, A SMALL DERRICK
WITH A DRILL ATTACHED,
SURVEYING INSTRUMENTS
ETC., BUT NO BODIES.

IN ONE CORNER THERE
IS A ROCK FALL.

THE CAVERN IS LIT
BY BATTENS OF WORKING
LIGHTS.

SCOTT, KYLE AND THE
TROOPERS ENTER
CAUTIOUSLY)

(00'17")

KYLE: (LOW VOICE) There's
been a rock fall.

SCOTT: *Never mind that.*
Where are the three aliens?

KYLE: In the tunnel down
here..

SCOTT: Right, take cover.

1A + 5B

41. INT. TARDIS. CONSOLE ROOM. NO TIME.

49. 1A + 5B (Doc & Companions)
MCU Adric & screen

(ADRIC WORKS ON HIS
CALCULATIONS.

ON THE SCANNER-SCREEN
WE SEE THE DOCTOR
STILL TALKING TO
TEGAN AND NYSSA)

MCU Adric

3A 4A 5K

42. INT. CAVES. A TUNNEL. DARK.

243.

4A

3S Mitchell and
Troopers as they
enter. Pan them L.

(MITCHELL AND TROOPERS
MAKE THEIR WAY SLOWLY
ALONG THE TUNNEL.

AS THEY PROCEED THE
WALL LIGHTS START
TO FLASH AND THEN
GO OUT.

THE TROOPERS CONTINUE,
THEIR WAY LIT BY
THEIR TORCHES.

THE SECOND TROOPER
STEPS INTO SOMETHING.
THERE IS A SPLASHING
SOUND)

SECOND TROOPER: Ugh!

MITCHELL: Come on. *the matter?*

CU boot & sludge.
Z/I to Snyder's
label

SECOND TROOPER: I've trodden
in something.

MITCHELL SHINES HER
LIGHT ON THE GROUND.

(WE SEE A POOL OF
LIQUID WITH THE
REMAINS OF SNYDER'S
UNIFORM FLOATING
IN IT)

SECOND TROOPER: Oh no. /

Low 2-S Mitchell/
Carter as she moves
in

(MITCHELL CROSSES TO
THE TROOPER AND LOOKS
DOWN AT THE POOL)
UNIFORM.

Music

(5 next)

Music
(cont)

(00'19")

SECOND TROOPER: Look Serg.
What sort of weapon could do
that to a person? /

CU sludge

MITCHELL: (CONTAINED ANGER)
I don't know and I don't care. /
I just want the people who
did this.

Low 2-S Mitchell/
Carter.

Music

PAN up as they
turn to see
Android behind
them

(AT THE END OF THE
TUNNEL WE SEE A
SILHOUETTE. THERE
IS A NOISE BEHIND
THEM.

SEES THE SECOND
SILHOUETTE.

THE TROOPERS RAISE
THEIR LASER RIFLES
TO FIRING POSITIONS.

MITCHELL PICKS UP
HER COMMUNICATOR
AND PRESSES THE
CALL BUTTON)

(00'09")

TELECINE 12:

Ext. Gravel Pit.
Adjacent Cave Mouth.
Day.

WALTERS sits in front
of the scanner.

WALTERS: (INTO COMMUNICATOR)
As before.

Music

MITCHELL: (V.O. COMMUNICATOR)
We have company. Two of them.

WALTERS: That's not possible.
There's no reading.

MITCHELL: (V.O. COMMUNICATOR)
Just take my word for it.
They're here all right. And
they don't look ... aaagh!

There is an electronic
howl heard over the
communicator, and
MITCHELL screams.

We then hear a moment
of laser fire.

Mitchell's and her
Troopers' scanner
lights go out.

WALTERS fiddles wildly
with the scanner's
controls.

WALTERS: Sergeant! Sergeant
Mitchell! Sergeant! Sergeant
Mitchell! Serg!

4G 2D/C 5G

43. INT. CAVES. WHERE TARDIS TUNNEL
MEETS MAIN CAVERN. DARK.

112. 2D
M3S Tegan/Doc/
Nyssa. Track
back and pan
them L.

(WE ARE LOOKING
INTO THE TARDIS
TUNNEL.

THE DOCTOR, TEGAN
AND NYSSA WALK
TOWARDS THE MAIN
CAVERN)

Music
(cont)

(00'23")

TEGAN: (POINTS AT DERRICK)
Look, Doctor, mining equipment.

THE DOCTOR: Er, I don't think we
should go any further.

(THE HALT AT THE
ENTRANCE TO THE
MAIN CAVERN)

NYSSA: I can't see anyone.

113. 4G
Group shot
Tegan/Nyssa/Doc
f/g L.
Scott & Troopers
b/g R.

(WITH GUNS IN THE
FIRING POSITION
SCOTT, ACCOMPANIED
BY TWO TROOPERS,
STEPS OUT FROM
BEHIND A NEARBY
ROCK)

SCOTT: Hold it there.

(KYLE AND THE OTHER
TROOPERS COME OUT
OF THEIR RESPECTIVE
HIDING PLACES)

114. 2D
Troopers f/g.
Doc & Co b/g.

TEGAN: What's going on?

(4G next)

(on 2D)

SCOTT: Shut up! (TO KYLE)
Do you recognise any of them?

KYLE: No.

THE DOCTOR: How do you do.
I'm The Doctor. This is Tegan
and Nyssa.

115.

4G

3S Doc/Scott/
Kyle

SCOTT: I said shut up.

THE DOCTOR: What are we supposed
to have done?

(THE COMMUNICATOR AT
SCOTT'S WAIST BUZZES.
HE UNCLIPS IT AND
SPEAKS INTO IT)

116.

2C

M2S Kyle/Scott

SCOTT: Scott.

WALTERS: (V.O. COMMUNICATOR)
Sergeant Mitchell and her troops
are dead, sir.

(THE TROOPS REACT)

Music

SCOTT: (SHOUTS) Quiet. (INTO
COMMUNICATOR) Are you sure?

WALTERS: Yes, sir. She was
reporting in when she was
killed.

SCOTT: How many hostiles were
there?

WALTERS: Two, sir.

SCOTT: Are they still there?

(4G next)

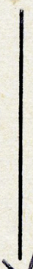
- 1/73A -

TELECINE 12A

Ext. Gravel Pit:
Adjacent Cave Mouth
Day

WALTERS is seated
at the scanner.

Music
(cont)



WALTERS: (INTO COMMUNICATOR)
Yes, sir. She was reporting
in when she was killed.

- 73A -

43A. INT. CAVES. WHERE TARDIS TUNNEL
MEETS MAIN CAVERN. DARK

M2S KYLE/SCOTT

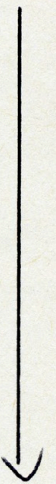
(AS BEFORE)

Music
(cont)

SCOTT: (INTO COMMUNICATOR)
How many hostiles were there?

WALTERS: (V/O COMMUNICATOR)
Two, sir.

SCOTT: And where are they
now?



- 1/73C -


TELECINE 12B

Ext. Gravel Pit:
Adjacent Cave Mouth
Day

WALTERS is seated
at the scanner.

WALTERS: (INTO COMMUNICATOR)
I don't know, sir. They
didn't show-up on the scanner.

Music
(cont)



- 73C -

43A. INT. CAVES. WHERE TARDIS TUNNEL
MEETS MAIN CAVERN. DARK

WALTERS: I don't know, sir.
They didn't find anything on the
scanner.

(AS BEFORE)

Music
(cont)

M2S Kyle/Scott

SCOTT: Well that's impossible.

Hold Doc's
move in

WALTERS: I know, sir.

SCOTT: All right. Keep searching.
Let me know when you find
anything.

(00'23")

117.

4G

2S Doc/Scott

(SCOTT RETURNS THE
COMMUNICATOR TO
HIS WAIST)

THE DOCTOR: Anything we
can do? Obviously not.

118.

5G

Low 2S Scott/Doc
as Scott throws
Doc to the ground.
See companions and
Troopers in b/g

(SCOTT GRABS THE
DOCTOR BY THE
LAPELS OF HIS
JACKET AND FLINGS
HIM ACROSS THE FLOOR.

THE DOCTOR TRIPS
AND CRASHES TO THE
GROUND.

TEGAN AND NYSSA
ATTEMPT TO RUSH AT
SCOTT BUT ARE
RESTRAINED BY THE
TROOPERS)

SCOTT: (SHOUTS) Too many
people have died for you to
play the fool!

1A + 5B, 4B

44. INT. TARDIS. CONSOLE ROOM. NO TIME.

50. 4B

MCU Adric

(ADRIC IS STILL
WORKING ON HIS
CALCULATIONS.

51. 1A + 5B (empty tunnel)

2-S ADRIC/screen

AGAIN HE LOOKS AT
THE SCREEN. THE
TUNNEL IS EMPTY)

ADRIC: Now where've you gone?

Music

(00'07")

4G 5G

45. INT. CAVES. MAIN CAVERN. DARK.

119. 5G
M2S Scott/Doc
Crane up as
Doc rises. See
companions in b/g

(SCOTT PULLS THE
DOCTOR TO HIS
FEET)

SCOTT: (VERY NASTY) Where have
you hidden the bodies?

THE DOCTOR: What bodies?

(SCOTT THRUSTS HIS
RIFLE INTO THE
DOCTOR'S FACE)

SCOTT: Seven people were
murdered in this Cavern.

120. 4G
MCU Doc

TEGAN: We didn't do it.

THE DOCTOR: We only just
arrived.

121. 5G
4S Companions/
Scott/Doc.
Tighten to 2S as
Scott raises gun.
See Kyle between
them

NYSSA: Let me show you how
we travelled here.

SCOTT: Don't waste my time.
Where have you hidden the
bodies?

(HE RAISES HIS LASER
RIFLE AND IS ABOUT
TO BRING IT DOWN
ON THE DOCTOR'S
HEAD)

KYLE: The rock fall.

(5G next)

SCOTT: What?

KYLE: The bodies must be
here.

(SCOTT GIVES THE
DOCTOR A HARD
SHOVE)

SCOTT: (TO THE DOCTOR) Shall
we look?

46. INT. CAVES. A TUNNEL. DARK.

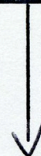
248. 5

2-S ANDROIDS

They move off

(SILHOUETTES P.O.V.
RUNNING ALONG
TUNNEL) - THE IMAGE
WE SEE IS INFRA-
RED)

Music



4B

47. INT. TARDIS. CONSOLE ROOM. NO TIME.

52. 4B

MS Adric.
Hold his move

(ADRIC IS STILL
BY THE CONSOLE.)


SUDDENLY THE CONSOLE
STARTS TO EMIT A
HIGH PITCH WHINE.
HE FIDDLES WITH A
FEW SWITCHES ON
THE CONSOLE)

ADRIC: What is it?

(CHECKS A DIAL
ON THE CONSOLE)

Where's it coming from?

Music
(cont)



4G 2C 5G

48. INT. CAVES. MAIN CAVERN. ROCK FALL.
DARK.

124.	<u>2C</u>	4S Scott/Doc/ Nyssa/Tegan. See Troopers in b/g	(THE DOCTOR AND COMPANIONS, MOVE ROCKS. SCOTT, KYLE AND TWO TROOPERS STAND NEARBY. NYSSA MOVES A ROCK AND REVEALS THE CORNER OF A METAL DOOR)	Music (cont)
125.	<u>5G</u>	CU door with Nyssa leaning in	SCOTT: What's that? (NYSSA TAPS IT)	
126.	<u>2C</u>	C4S Scott/Doc/ companions. Pan L. with Scott, to 2S Kyle /Scott	NYSSA: I don't know. SCOTT: Seaton, Foster, help them clear the rocks away. (THE TROOPERS OBEY. AS THEY WORK, KYLE MOVES TO ANOTHER PART OF THE FALL)	
127.	<u>4G</u>	Kyle f/g L. Scott & Co. in b/g R. Scott moves in to 2S with Kyle	KYLE: Lieutenant! /((cont ...)) (SCOTT CROSSES)	

(on 4)

Music
(cont)

FROM UNDER THE ROCKS
KYLE RETRIEVES A
VERY WET ONE PIECE
SUIT NOT UNLIKE HER
OWN)

KYLE: (cont) These belonged to
Dr. Kahn,/my assistant.

MCU cloth



4A

49. INT. CAVES. A HIGH TUNNEL. DARK.

249.

4A

M2S Androids
approaching

(THE SILHOUETTES RUN
ALONG A TUNNEL AT
GREAT SPEED)

Music
(cont)



2C 5G

50. INT. CAVES. MAIN CAVERN. ROCK
FALL. DARK.

Music
(cont)

128. 5G
CU hatch.
Scott's hand
in

(THE METAL SHEET
HAS BEEN CLEARED
OF ROCKS AND WE
SEE IT IS A HATCH
SET INTO THE ROCK
FACE)

129. 2C
4S with Scott/
Doc close profile
f/g. Nyssa/Tegan
in b/g between
them.

SCOTT: (TO DOCTOR, INDICATING
HATCH) Is this why you killed
them?

THE DOCTOR: I know nothing
about it.

TEGAN: We're telling you the
truth.

SCOTT: Open the hatch.

THE DOCTOR: I can't.

(SCOTT POINTS HIS
GUN AT THE DOCTOR)

SCOTT: I said open it!

NYSSA: I'll try.

THE DOCTOR: Nyssa.

SCOTT: You stay where you are.
(INDICATING THE DOCTOR) I
want him to do it.

51. INT. CAVES. WHERE ANOTHER CAVE
MEETS MAIN CAVERN

Music
(cont)

130. 5H

Low through
hatch.
Doc. moving to
f/g. Scott &
Co. in b/g.
See Androids
enter in b/g
and shooting
begins.

(THE DOCTOR MOVES
FORWARD TO TRY AND
OPEN THE HATCH.
AS HE DOES SO,
THE SILHOUETTES
APPEAR AND START
FIRING)

WS Androids
firing

Low shot
as before.

SCOTT: Take cover!

THE DOCTOR: Take cover!

(01'03")

CU Android's
hand firing

3G 4H 5M 2D 1D

52. INT. CAVES. MAIN CAVERN. BY ROCK
FALL. DARK.

131. 3G
General activity
Doc & companions
to f/g rocks

(SCOTT AND THE
TROOPERS HAVE
HEARD WHAT'S
HAPPENED AND
TAKE COVER.

SCOTT LEADS THE
DOCTOR AND
COMPANIONS TO A
CONVENIENT ROCK
AT GUN POINT)

SCOTT: Behind the rocks!

133. 5M
MS Scott with
Troops. Pan
him L. to rocks.

THE DOCTOR: Androids.
That's why they didn't
register on your scanner.

134. 3G
MCU female android
firing

KYLE: Who are they?
THE DOCTOR: Androids.
That's why they didn't
register on your scanners.

135. 2D
General cross-fire

SCOTT: Androids. Are they yours?

136. 3G
MCU male android
firing

THE DOCTOR: No. And if
you want proof you'll find
they'll kill me as willingly
as they'll kill you.

137. 2D
General cross-fire

(THEY PEER OVER
ROCK AND SEE)

138. 5M
C3S Kyle/Scott/
Doc

AT THE PLACE WHERE
ANOTHER TUNNEL JOINS
THE MAIN CAVERN THE
FEMALE SILHOUETTE
BLASTING THE TROOPERS
AS THEY HUN FOR COVER -

2-S Androids

C3S as before

THE DOCTOR: See what I mean.

MCU Android
firing

THE SOUND OF THE GUN
IS THE ELECTRONIC HOWL
WE HEARD OVER MICHELLE'S
COMMUNICATOR)

2-S Troopers firing

140. 5M

C3S Kyle/Scott/
Doc

KYLE: That's them! I
recognise that sound.

SCOTT: Those are the things
that attacked you?

KYLE: Yes.

THE DOCTOR: Do you know
why?

KYLE: No, there isn't a reason.

THE DOCTOR: Whoever's
controlling the androids
thinks there is.

141. 3G

CU male android
head panning

142. 2D

Male android's
POV. Pan L.
around cave,
ending on Doc.
Zoom in.

(WE THEN SEE A
SILHOUETTE INFRA-
RED PANNING P.O.V.
OF THE DOCTOR,
COMPANIONS, KYLE,
SCOTT, TROOPERS IN
THEIR VARIOUS HIDING
PLACES.

THE P.O.V. COMES TO
REST)

Music



53. INT. CYBER CONTROL.

2E, 4J

Music
(cont)

302. 2E
3S Cybermen
watching
Cyberscope

(WE SEE SAME P.O.V.
AS IN SCENE FIFTY-
THREE. EXCEPT THAT
IT'S ON A SCREEN IN
CYBER CONTROL.)

STANDING WATCHING IT
ARE THREE CYBERMEN)

IT'S A SCREEN IN
CYBER CONTROL.

SEATED AROUND IT
ARE THREE CYBERMEN)

303. 4J
Cu Leader

CYBER LEADER: Destroy them!
Destroy them at once!

(00'18")

POPOSE CAM

End
Title
Sequence:

FADE OUT

30-0 21

Cyberscope for gallery only

(Closing title
sequence - see over)

Closing title sequence

35mm film (1'12") S.O.F

T/J SLIDES S/IMPOSED

1. The Doctor
PETER DAVISON
2. Scott
JAMES WARWICK
3. Kyle
CLARE CLIFFORD
4. Tegan
JANET FIELDING
5. Nyssa
SARAH SUTTON

Adric
MATTHEW WATERHOUSE
6. Walters
STEVE MORLEY

Snyder
SUZI ARDEN
7. Mitchell
ANN HOLLOWAY

First Trooper
ANNE CLEMENTS
8. Second Trooper
MARK STRAKER

Cyber Leader
DAVID BANKS

(continued ...)

T/J SILDES CONTINUED

9. Incidental Music
MALCOLM CLARKE
- Special Sound
DICK MILLS
10. Production Manager
GEOFFREY MANTON
- Production Associate
ANGELA SMITH
- Production Assistant
JANE ASHFORD
- Assistant Floor Manager
NICHOLAS LAUGHLAND
11. Film Cameraman
KEITH HOPPER
- Film Sound
JOHN GATLAND
- Film Editor
MIKE HOUGHTON
12. Visual Effects Designer
STEVE BOWMAN
- Video Effects
DAVE CHAPMAN
- Vision Mixer
JAMES GOULD
13. Technical Manager
ALAN JEFFERY
- Senior Cameraman
ALEC WHEAL
- Videotape Editor
ROD WALDRON
14. Studio Lighting
FRED WRIGHT
- Studio Sound
ALAN MACHIN
15. Costume Designer
DINAH COLLIN
- Make-up Artist
JOAN STRIBLING
16. Script Editor
ANTONY ROOT
- Title Sequence
SID SUTTON
17. Designer
BERNARD LLOYD-JONES
18. Producer
JOHN NATHAN-TURNER
19. Director
PETER GRIMWADE
- c. BBC 1981